

Wood End Primary School

Curriculum Overview 2024/25



Computing at Wood End

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Computing systems and networks - Technology around us	Data and information - grouping data	Digital programmer - Lego builders	Creating media - digital painting	Digital programmer - Maze builders	Creating media - digital writing
Year 2	Information technology around us	Digital programmer	Digital artist	Making music	Data handler - pictograms	Presenting ideas
Year 3	Computing systems and networks - Connecting computers	Digital Data Handler - Branching databases	Digital programming - Sequence in music	Digital publisher - Touch typing	Digital data handler	Digital programming - Events and actions in programs
Year 4	Digital researcher - Kiddle, Google and Microsoft Word	Digital data handler - Spreadsheets Microsoft Excel	Creating media - Photo editing	Digital programmer	Digital presenter	Digital programmer - Logo
Year 5	Creating media - Video production	Digital data handler - Gathering data	Digital presenter - Collaborative working	Digital programmer - Game design	Digital data handler - Data logging	Digital designer - 3D modelling
Year 6	Communication	Digital publisher	3D modelling	Digital researcher	Digital coding	